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Bloodborne 100 trophy guide

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Childhood's Beginning Infinite Blood Echoes & Item Duplicatelication This glitch/exploitation allows you to copy any stackable item in the game using hunter's dream storage space and can be used to get millions of blood echoes in just a few minutes. With this trick, you are level 594 (maximum level) in any time frame and the game is incredibly easy to complete. Important: This glitch no longer works with patch 1.02! You need to reinstall the game to downgrade it back to version 1.00 so you can use the glitch again. Disconnect from the Internet (in console network settings) so that it does not load the patch in the background. If you haven't started the game yet, it's highly recommended to play offline from scratch and never install patches. Here's how it works: Step 1: Create another character by starting a new game Step 2: When another character goes to the workshop at Hunter's Dream and put the pebble in storage Step 3: Press the Options button and exit the game (you'll now be back on the title screen) Step 4: Switch back to your protagonist (select Download Game on the title screen) Step 5: Clear your protagonist's storage (in Hunter's Dream, You can sell products with a merchant if you can't carry them anymore) Step 6: Place the product you want to copy in stock (1 unit is enough). If you want to get unlimited blood echoes, you put in Cold Blood. If you want to cheat on certain update material, you put it on it. Step 7: Now put as many pebbles as you like and it will convert them to another destination. Buy more pebbles from the merchant and put them in stock. Now the worthless Pebbles will become the object of your choice. Step 8: Repeat #7 as often as you want. To trick another item, repeat the steps #5-7. This only works with stackable objects, not weapons! When you turn off ps4 or close the app, you need to do steps 2-7 again to get error to work in your new gaming session. The video was captured with a patch on 1:01 a.m. Hunter's essence acquires all the hunter's weapons. There are 26 hunter guns in Bloodborne. Finding them all deserves you the Hunter's Essence trophy. Those you've found will appear in your inventory on the Weapons tab. There are 15 right-handed weapons (melee) and 11 left-handed weapons (firearms). You don't have to equip them to open the trophy, just find them. Most guns require the opening of so-called Hunter Badges. Some of those signs open multiple weapons at once. After that, they'll be on sale at Hunter's Dream dealer. Once you've found the brand, you can buy a gun at any time. Two weapons The Blade of Mercy and the Burial Blade are bypassable! Blade of Mercy you need to kill Eileen the Crow at the beginning of the game or complete her mission. For the burial blade, you must refuse Gehrman's offer at the end of the game and kill him. The burial blade can then be purchased at New Game+. This video guide shows all weapons in story order. Collect them before fighting the endbos (when Hunter's Dream workshop starts to burn). Killing endboss immediately triggers New Game+, and there's no way back. If you don't grab the weapons you're passing, you can get them later in New Game+. TIMELINE: #1 – Torch – 0:05 #2 – Blade of Mercy (Crow Hunter Badge) – 1:11 #3 – Kirkhammer (Sword Hunter Badge) – 2:49 #4 – Repeating Pistol (Sword Hunter Badge) – 2:49 #5 – Saw Cleaver (Saw Hunter Badge) – 3:48 #6 – Saw Spear (Saw Hunter Badge) – 3:48 #7 – Hunter Axe (Saw Hunter Badge) – 3:48 #8 – Threaded Cane (Saw Hunter Badge) – 3:48 #9 – Hunter Pistol (Saw Hunter Badge) – 3:48 #10 – Hunter Blunderbuss (Saw Hunter Badge) – 3:48 #11 – Rifle Spear (Powder Keg Hunter Badge) – 5:04 #12 – Stake Driver (Powder Keg Hunter Badge) – 5:04 #13 – Hunter's Torch – 6:51 #14 – Wooden Shield – 7:20 #15 – Ludwig's Holy Blade – (Radiant Sword Hunter Badge) – 7:49 #16 – Ludwig's Rifle (Radiant Sword Hunter Badge) – 7:49 #17 – Flamesprayer (Radiant Sword Hunter Badge) – 7:49 #18 – Cannon – 9:07 #19 – Tonitrus – 10:17 #20 – Rosmarinus (Cosmic Eye Watcher Badge) – 11:23 #21 – Reiterpallash – 12:20 #22 – Evelyn – 13:06 #23 – Chikage (Cainhurst Badge) – 13:48 #24 – Logarius' Wheel (Wheel Hunter Badge) – 16:09 #25 – Beast Claw – 18:34 #26 – Burial Blade (Old Hunter Badge) – 20:08 Hunter's Craft Acquire all special hunter tools. Bloodborne has a total of 9 Special Hunter Tool locations. Finding everyone deserves you a Hunter's Craft gold award. Those you have found will appear in your inventory on the Consumables tab. They are the ones that require a certain level of sensitive feature to equip. They can be used unlimitedly to cast different spells and consume QS bullets. It is highly recommended to wait for them to be collected until you have reached the boss of the last story (when hunter's dream starts to start You can still reach them all at the end of the game. But don't win the endboss just yet because it triggers New Game+ and then there's no way to go back. Kill all the bosses, except the endboss, so you have access to all areas. TIMELINE: #1 – Old Hunter Bone (Cathedral Section) – 0:05 #2 – Beast Roar – 1:28 #3 – Empty Phantasm Shell (Byrgenwerth) – 1:28 2:37 #4 – Small Tonitrus (Yahar'Gul Chapel) – 3:35 #5 – Ebrietas Predictor (lecture building 2. Floor) – 4:14 #6 – Messenger Gift (Nightmare Frontier) – 5:44 #7 – Executioner's Gloves (Cainhurst Castle) – 6:51 #8 – A Call Beyond – 8:8:00 06 #9 – Choir Clock (Mergo's Loft Middle) – 9:05 Source of Dreams Explore the abandoned old workshop, The source of the hunter's dream The abandoned workshop can be accessed from the Cathedral Ward area. You have to beat the Blood-Hungry Beast first! He's found in the Old Yharnam area. When this boss is dead, a new door opens to the spawning point of the cathedral ward. Go right through the door and take the elevator upstairs. Then you need to drop the border to the right of the tower. Now go inside the tower (where it's really dark and there are lots of wooden platforms). There's a small pier on the wall of the tower. You're going to have to turn around to this pier. Make sure you have enough health or die in the fall! Once you've done it on a wooden platform, all you have to do is drop at the gate, open it and go to the abandoned workshop area. The choir gets access to the choir's drawing, the high floor of the healing church. The choir area can be accessed from the Cathedral Section area. But first you need to find the upper cathedral key in the invisible village of Yahar'Gul. You're coming into this area after beating up a boss named The One Reborn. From the spawning point, you need to follow the paths on the left until you enter the area where a large monster shoots a laser beam at you. Here you have to drop to the right side to find the key. Now teleport back to the cathedral ward and go through the door on the right side of the room where you give birth (you have to beat the Blood Hungry Beast boss to open the door). Go to the tower and you'll find a gate that you can open with a key. The trophy then pops into Cainhurst's arrival at Cainhurst, a lost and ruined castle castle. To get to Cainhurst Castle, you must first find Cainhurst's subpoena letter. It's in the room where the game started. You have to go through the Forbidden Forest area to get to it (you can get from the cathedral ward). Stay on the left side of the area and go up the hill, then through the acid swamp and up some ladders. Eventually you come to the back door of the clinic where the game started, but it is a very long walk. Get Cainhurst's challenge from the clinic and teleport to Hemwick Charnel Lane (access from the cathedral ward). Just before the hemwick boss fights the witch, there's a rock. You walk toward the cliff, the fire mantle goes off, and the carriage is called. Step into the carriage and it will take you to Cainhurst Castle. Weapons Master Get the highest level weapon. To get this trophy, you need to upgrade one of your weapons to level 10. This can be done at Hunter's Dream wokrshop. You will need the following materials for updates (or improvements as the game calls it): +1 = 3 Bloodstone fragments +2 = 5 Bloodstone fragments +3 = 8 Bloodstone fragments +4 = 3 Twin Blood Stone Shards +5 = 5 = 5 Twin Blood Stone Shards +6 = 8 Twin Blood Stone Shards +7 = 3 Bloodstone fires +8 = 5 Bloodstone blocks +9 = 8 Bloodstone fires +10 = 1 Fragments of bloodstone blood, Twin Shards and Chunks are very easy to find and you should find enough of them without even trying. The Shards are in the early part of the game, the Twin Shards are halfway through the game, and Chunks is in the final game. Although some larger enemies drop them, I do not recommend cultivating them, since it takes too long. It is much quicker just to explore the areas, pick up the golden glowing prey and kill the little bugs that are running away from you. Strange-looking bugs can always hold upgrade materials. You need to kill them quickly, because they disappear after a short time. There are several pieces of blood in Mergo's Loft. By the time I arrived at the endboss, I had fully updated my weapon and had another 30 pieces of blood left without farming. Just go to all areas, study them carefully and kill all enemies. You can also take advantage of exploiting overlaps to get unlimited upgrade materials: The only material that's really hard to find is Blood Rock. It can be found in an endgame area called Mergo's Loft: Middle. There is an elevator outside near the lamp checkpoint. When riding the elevator, you have to jump through the window. Enemies of this area use powerful Frenzy attacks, so bring a bunch of tranquilizers and use them before the furious bar fills up. The path leads you to the lever and the use of the lever triggers a shortcut where you can see a large monster being dropped on the tower. Go to the tower where the monster was and you'll find Blood Rock. Blood Gem Master Get a very valuable blood gem. Ailing Loran Dungeon's Floor 1 boss drops a level 15+ blood gem that opens this trophy. You can get Ailing Loran Chalice by winning the Amygdala in Nightmare Frontier (story). The drops are a little random, so if he doesn't drop the poem the first time, you can repeat the dungeon until he does it. Rune Master Get a very valuable Caryll Rune. You can get this trophy relatively early in the game. After defeating the blood-hungry beast boss in Old Yharnam, you must head to the cathedral ward. A new door to the room will now be opened at the lamp checkpoint. There's an elevator behind the door. When driving the elevator, you have to jump through the window behind you. That. just a very short window of time to jump, but if you screw up, you can just keep going up and down with the lift until you do it. The path behind the window will lead you to the treasure chest. It includes Formless Oedon Caryll Rune, which increases the maximum number of QS bullets by 4. Cleric Beast defeats the priest's beast. The Cleric Beast boss fight takes place in the Central Yharnam region (on a large bridge). My character level for this fight: 13 My Weapons for this fight: Hunter Axe (one-handed version, no updates) Cleric Beast is the game's first boss. The basic strategy of this fight is to attack him from behind all the time. He's very slow and rarely hits you when you're behind him. If he hits you, remember that a counterattack on him with quick punches will complement your health. So instead of using your health drink, perform some counterattacks right away and you'll get your health back + you'll share the damage at the same time. Don't waste too much endurance dodging attacks. It doesn't matter if you get hit as long as you have enough durability left to perform a series of quick counterattacks. Despite being at a very low level, I didn't have to use any health drink in this fight simply because I did enough counterattacks. If you really have a problem with this boss, you can also throw oil urns and Molotov Cocktails at him. Oil urns increase the damage caused by molotos. This will take up a lot of his health and give you a good start to this match. Father Gascoigne, acquired the highest weapon. Father Gascoigne's boss fight takes place in the Central Yharnam region (cemetery). My character level for this match: 13 My weapons for this match: Hunter Axe (two-handed version, no updates) Father Gascoigne is the game's co-boss. Bring some molotov to this fight! You can buy them at Hunter's Dream headquarters. The first part of the battle is easy with Hunter Axe (press L1 to convert it into a larger two-handed version). Press and hold the R2 button and attack vigorously while Father Gascoigne is on his way there. Timing is very important here and you need to get a good feeling about the distance between you and the boss. If you're too close, he'll hit you before you can carry out your power attack. If you're too far away, you'll miss him and he could hit a couple of devastating hits on you. Don't get better as soon as you've been hit. Try to get a counterattack first because it restores the health you have lost from the last hit, and at the same time it hurts the boss. Once you've got the timing down, you hardly need any health drink (use them only when you die on the next hit). The use of an R2 force attack will bring him down for a while. Stand near the boss and wait until he gets up to hit you. Walk away just far enough away so he doesn't hit you and perform another force attack with an axe (don't duck as it delays attack). All you have to do is wait for the boss to come across Power Attack and repeat the process. You can also attack him from behind headstones and trees. When he turns into a monster (30% health left), you should throw molotov at him quickly. Don't mess around too long when he attacks you and his attacks are hard to avoid. In this final monster form, he is the strongest, so you should kill him as quickly as possible. Avoid melee when he is in monster form (he strikes too quickly and does too much damage). Vicar Amelia defeats the beast that once was Vicar Amelia. Vicar Amelia's boss fight takes place in the Cathedral ward. My character level for this match: 36 My weapons for this match: Hunter Axe (two-handed version, +2 400 400 400 000 000 000 000 000 000 000 000 000 000 00000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 This fight is worth bringing four types of objects: oil urns, Molotov cocktails, Rope Molotov Cocktails, Numbing Mist. All of them, with the exception of numbing fog, can be purchased at Hunter's Dream store (Fog can be randomly robbed of enemies). Get 10 of each one and back up your recording game with a USB stick or PS + Cloud just before moving into the boss's battle zone. If you lose the battle, you will copy back your recording game to retrieve all the items and spawn in front of the boss again. When you hit Amelia with oil urns, you can double the damage to the next molotov. However, the most useful item is Rope Molotv. First of all, lock Amelia with R3 to avoid her attack faster. The strategy is to attack Amelia from behind with a couple of quick attacks until your staminin is gone. Throw Rope Molotovs to the ground while endurance resincarnation. Once you've regained endurance, you'll attack him again with quick punches and repeat the process. This will eventually stun Amelia for a few seconds (if you deal with enough damage in a short time) and you can keep attacking her with everything you have. When Amelia's health is less than 30%, she tries to heal herself (she glows golden when she does). To prevent him from healing, you can throw a numbing fog at him (this will stop all healing immediately) or you will attack/shoot him until he stops. Since Amelia has so much health, it is highly recommended that you level up a little before this boss fight and put a lot of points on the strength. Then your attack will cause more damage and you can kill him much faster. I cultivated the same enemy group in the cathedral ward for a couple of hours to strengthen my strength. The Witch of Hemwick defeats the Witch of Hemwick. The Hemwick Witch boss fight takes place in the Hemwick Charnel Lane area. My character level for this match: 38 My weapons for this match: Hunter Axe (two-handed version, +4 4 4 4 4 4) The Hemwick witch is 4. Boss and probably the easiest in the game. I finished this fight. That I was hit at all. There are two invisible witches who. That. find and win, but they have very low health, are very slow and rarely attack. In the first phase of the boss fight, you can only see one witch's health bar, but don't be fooled – the other witch is there and still takes damage. Run around the room until you find the witch and attack it. At least one witch should spawn in one corner. Attack quickly and move to the next corner. Repeat until both witches are dead. You can ignore the mints completely. You don't have to kill any of them (they would re-charge infinitely anyway). So don't bother with them. The only dangerous attack one of the witches can make is a blue projectile that will stun you for a short time. Duck when you see something blue coming. When one of the witches is dead, the other witch revives it after a short time. You have to take them both off without spending too much time. A bloodthirsty beast defeats a bloodthirsty beast. The blood-hungry beast's boss fight takes place in the Old Yharnam area. My character level for this match: 48 My Weapons for this match: Hunter Axe (one-handed version, +6 4tifications) Blood-Starved Beast is game 5. Boss. This boss is quite easy, but uses poison attacks. Wear armor with a lot of toxic resistance and keep some antibodies in your stock. All you have to do is attack the boss quickly with quick punches. Don't worry if he hits you. Just keep attacking and it counts as a counterattack that will give you your health back. Stay away only when the boss uses his poison cloud. When you're poisoned, use an antidote. Just heal yourself when the next hit can kill you, otherwise just keep attacking. If you haven't levelled the game at this point yet, now's the time. Put a good piece of skill points on strength and skill qualities to kill future bosses much faster. Especially this boss fight is easy when you do a lot of damage. Winning this boss also earns you the game's first ritual toast (Pthumeru Chalice), which you can use to play the cup dungeon. Darkbeast Paarl beats Darkbeast Paarli. Darkbeast Paar's boss fight takes place in the Hypogean Gaol area. My character level for this match: 48 My weapons for this match: Hunter Axe (two-handed version, +6 4tifications) Darkbeast Paarl is the sixth boss of the game. You should use a large weapon with a good dimension to this fight (The hunter axe with some 4tations works well). The reason is that this boss's weak spot is his leg and small weapons can be difficult to make accurate hits. Always aim for your feet until the boss falls. Go for a series of quick hits with two-handed Hunter Axe. This will stun him for a few seconds and you'll be free to attack with everything you've got. The fact that a lot of points have been placed on strength and skill qualities goes a long way in this fight. It's about bringing down the boss. Then he's defenseless and won't attack. And the best way to do that is to deal with a lot of damage to his legs quickly. Yharnam's shadow wins Yharnam's shadow. The Yharnam Shadow boss fight takes place in the Forbidden Forest. My character level for this match: 49 My weapon for this match: Hunter Axe (two-handed version, +6 4tifications) Shadow of Yharnam is the seventh boss of the game. In this battle of the boss, you will fight 3 enemies at the same time. Start by taking the guy who throws fireballs at you. Take off the man holding katana. In the end, you focus on a guy with a burning katana. You have to dodge a lot in this fight. Enemies attack very quickly and can kill you in a 2-3 hit. Bring a lot of health drink! When your health is low, you can hide behind a large stone to the right of the area. Use the Axe Swing force attack (hold down R2 with the two-hand Hunter Axe) to hit multiple targets at once. It deals with a lot of damage and stuns enemies for a short time. Just let them fall on your power attack. Rom, the empty spider beats the great: Rom, the idle spider. Great: Rom, Vacuous Spider boss battle takes place in the Byrgenwerth area (you have to overcome the shadow of seventh boss Yharnam to get in). My character level for this fight: 59 My weapons for this fight: Hunter Axe (two-hand version, +6 400 400 400000000000